

12 & UNDER

1. Playing Field Dimensions

Bases:	60 feet
Pitchers Plate:	40 feet
Circle at Pitchers Plate:	8' Radius

2. Players may steal when the ball reaches home plate.

3. Batter **may not** advance to first base on a dropped third strike. The ball is dead – No advancement by base runners.

4. Teams will play nine fielders defensively but may bat ten players. The ten batters must be on the original line up card given to the plate official.

5. Six innings will constitute a complete game unless one team is ahead by ten or more runs after four innings per the rule book.

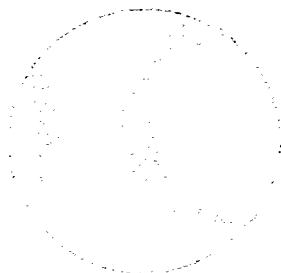
6. Pitchers may throw no more than a total of six innings in any two consecutive games.

7. This program will use the twelve inch softball.

8. In the 12U program the only illegal pitch will be once the pitcher starts the motion toward home plate the ball has to be delivered. If not an illegal pitch will be called. An illegal pitch will result in a ball awarded to the batter and any base runners will advance one base to include home.

9. Infield fly rule is in effect.

10. A player missing a base or leaving too soon will result in a delayed dead ball call by the official and will be ruled on when all playing action is over. There are no appeals from the defense in the 12U program.



15. In the 10U program the only illegal pitch will be once a pitcher starts the motion toward home plate the ball has to be delivered. If not an illegal pitch will be called. An illegal pitch will result in a ball awarded to the batter and any base runners will advance one base to include home. With the coach pitching there will be no illegal pitch called.

16. This program will use the eleven inch softball.

17. Infield fly rule is in effect.

